

High-Bandwidth Force Control

How to use Aerotech linear motors to servo on a force input/output signal from a force gage.

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Traditionally linear stages are used with encoders to position to precise points in a motion profile. These encoders are used for both positioning and, in the case of brushless servomotors, for motor commutation as well. However, in certain applications like material press-bonding, position is not as important as force. When binding two materials together, if a position is the target, the force applied while bonding can vary significantly. Part thickness, amount of epoxy, and stage backlash can combine to produce more or less force applied than is necessary for a complete and successful bonding process. If a force can be used in place of “position” at the servo-loop level, we can be assured of the same amount of force being applied cycle after cycle, regardless of part tolerances, to create a more uniform and successful bonding result.

The Challenge

In the following example the UUT can be moved to some load/unload position under normal positioning control mode. When the part is in position we switch to force control to either test or process the unit. During the force control portion, an exact constant force, or in some cases a precisely varying force, is needed to complete the process. We want this transition from position to force control to be smooth, and we want to be able to program the force as if it were a position.

The Solution

There are two basic methods to implement force control: an autofocus loop and a traditional PID loop. One may work better than the other depending on the application. The method used when the force loop bandwidth required is high, the traditional PID method, will be described here. The autofocus method usually has a bandwidth of about 1/5 of the position loop bandwidth, which makes the autofocus method more appropriate at a 3 Hz to 10 Hz bandwidth.

System Setup

The system is run in dual-loop mode. An encoder is used for the velocity loop and to commutate the motor. The output of a force gage is used as the positioning encoder. Aerotech’s Ensemble controller can accept up to a ± 10 V analog signal. This signal is read by a 16-bit ADC so we have a resolution of ± 32768 counts for the system. The force gage being used in these tests outputs a ± 1 V signal so the max counts we will see in the Ensemble are ± 3276 counts.

When force is not being controlled, and simple motion is needed for a load/unload operation, the controller can be put back into single-loop mode programmatically by changing the position encoder to read the velocity encoder (linear encoder).



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The equipment used in the corresponding tests consisted of:

- Ensemble HPe10
- Linear actuator (LMA-300) consisting of a BLM-142 linear motor with a 1 μ m resolution encoder
- Omega 51-50 force gage

Parameter setup

The following parameters (Tables 1 and 2) need to be set-up to run this system.

Table 1. Force Control Settings

Parameter	Value	Explanation
PositionFeedbackChannel	0 or 1	Value equals the analog input number where the sensor is connected
PositionFeedbackType	3	Uses analog input as the feedback type
VelocityFeedbackChannel	-1	Default channel; assumes encoder plugged into feedback connector
VelocityFeedbackType	1 or 2	1 for square-wave encoder and 2 for sine-wave encoder (with MXH/MXU option)
GainKv	0	Set to 0 to divorce the position and velocity loops since they are in different units
CountsPerUnit ^{1,3}	calculated	32768/peak force output
FaultMask		The feedback scaling fault bit needs to be unchecked for this mode



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Table 2. Position Mode Settings

Parameter	Value	Explanation
PositionFeedbackChannel	-1	Value equals the VelocityFeedbackChannel
PositionFeedbackType	1 or 2	Value equals the VelocityFeedbackType
VelocityFeedbackChannel	-1	No change from force mode
VelocityFeedbackType	1 or 2	No change from force mode
GainKv	1	Only one encoder for both velocity and position so value is 1
CountsPerUnit ^{2,3}	calculated	Resolution of encoder/unit of measure
FaultMask		The feedback scaling fault bit can remain unchecked as only one encoder is used

¹ CountsPerUnit is based on the ADC of the Aerotech drive. For a 16-bit analog input there is a range of ± 10 V; -10 V equates to 0 counts of the ADC and +10 V equates to 65536 counts; 0 V equates to 32768 counts. The number of ADC counts per pound is calculated for this parameter. For example, a load cell that can measure up to 350 pounds at a peak output of 10 V would have a CountsPerUnit of $32768/350 = 93.6229$ counts per pound of force.

² CountsPerUnit is based on resolution and user units. For an encoder with a resolution of 0.25 μ m and a metric programming unit in mm, the value of this parameter would be $1 \text{ mm} / .00025 \text{ mm resolution} = 4000 \text{ CountsPerUnit}$.

³ CountsPerUnit changes do not take effect until a reset is performed in the Ensemble and Soloist controller. In these examples this is used to calculate out a conversion factor so that the motion commands can be scaled appropriately so that it is programmed in the new units, but using the old factor.



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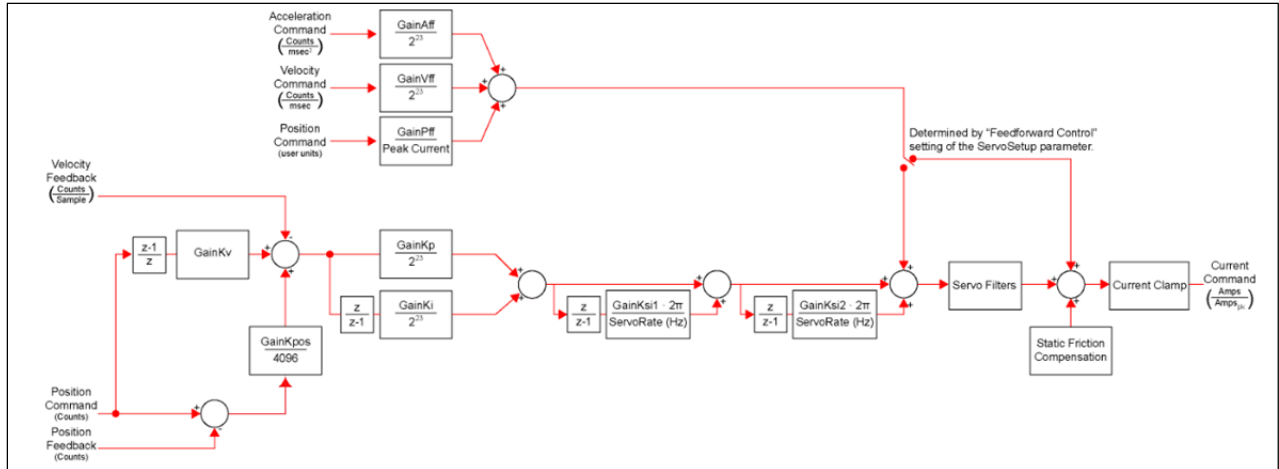


Figure 1. Servo-loop block diagram.

Tuning for each mode may be different, and can be adjusted based on force versus position control. The gains for each mode will need to be calculated separately. The Autotune can be used to set up the position control. For the force control Autotune can be used as well, or a manual step response can be used to tune and adjust the gains manually.

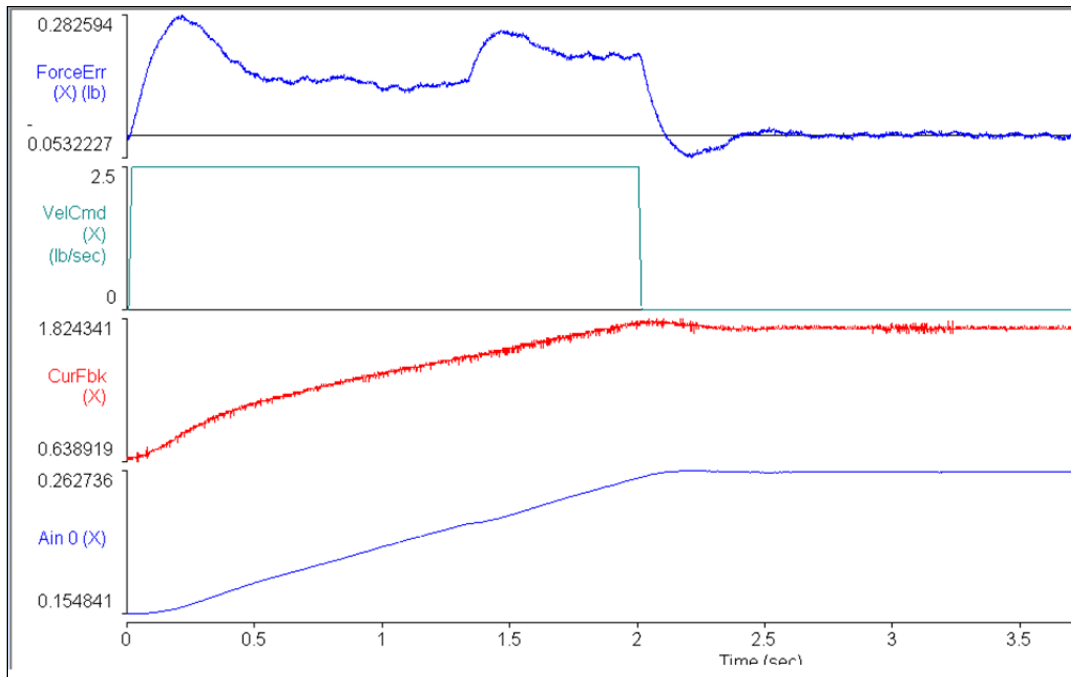


Figure 2. Step move response plot to view error during move.



Sample Code

In the program that follows the parameters are set-up in the position mode settings. This sample uses the ForceControl library. Velocity feedback type cannot be NONE in this configuration.

OPTION EXPLICIT

```
'system starts up in positioning mode with encoder control  
'velocity feedback type cannot be NONE in this configuration
```

DECLARATIONS

```
'variables to record parameter file settings  
  
GLOBAL CountsPerMM as double 'counts per mm from parameter file  
GLOBAL EncoderFeedbackChannel as integer 'original position feedback channel  
GLOBAL OriginalPositionFeedbackType as integer 'original position feedback type parameters used to set  
force control settings  
GLOBAL CountsPerLb as double 'A/D counts per unit (lb)  
GLOBAL ForceFeedbackChannel as integer = 0 'Analog Input used  
GLOBAL ForceFeedbackType as integer = 3 'Analog Input PosFeedbackType = 3  
GLOBAL ForceScaleFactor as double 'scale needed to turn position units into force calculations  
GLOBAL ADCBits as integer = 1 'A/D resolution of drive, MP AIN0 is a 12 bit input  
GLOBAL SensorRangeVolts as double = 10 'absolute sensor range in volts  
GLOBAL SensorRangeForce as double = 500 'absolute sensor range in force units
```

END DECLARATIONS

HEADER

```
INCLUDE "ForceInclude.abi"
```

END HEADER

PROGRAM

```
dim adscale as double  
  
dim sensorscale as double  
  
  
  
CountsPerMM = GETPARAM (X,CountsPerUnit) 'Setup Code  
'get original counts per unit
```



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```

EncoderFeedbackChannel = GETPARM (X,PositionFeedbackChannel)
'get original feedback channel

OriginalPositionFeedbackType = GETPARM (X,PositionFeedbackType)
'get original feedback type

adscale=(2^ADCBits)/20
'A/D counts per Volt on ensemble

sensorscale=SensorRangeForce/SensorRangeVolts

CountsPerLb=adscale/sensorscale

ForceScaleFactor = CountsPerLb/CountsPerMM
'conversion factor to take mm to pounds

WAIT MODE MOVEDONE

ENABLE X

HOME X

DWELL .1

SETEXTPOS X,0
'set ext pos register to 0 as well to correspond with home pos

DWELL .1

ABS

'Encoder Mode for Load position of part

LINEAR X 133 F 50
'Setpoint just before load is applied

CALL ForceControlOn (ForceFeedbackChannel,ForceFeedbackType,CountsPerLb)

DWELL 1

CALL Force (0,1,2,ForceScaleFactor)
'axis number, force, speed in force/sec

DWELL 2

CALL Force (0,5,2,ForceScaleFactor)

DWELL 2

CALL Force (0,1,2,ForceScaleFactor)

DWELL 2

CALL Force (0,2,2,ForceScaleFactor)

DWELL 2

```



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'Switch back to Encoder Mode for unloading of part

CALL ForceControlOff (EncoderFeedbackChannel, OriginalPositionFeedbackType, CountsPerMM)

LINEAR X 0 F 50

'back to home position

SCOPETRIG STOP

'stop data collection

END PROGRAM

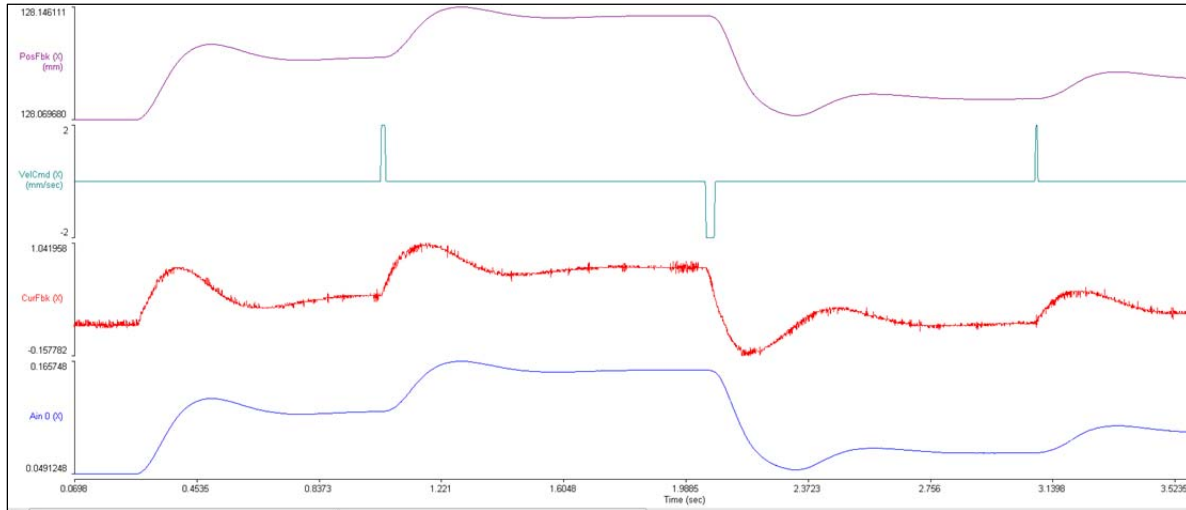


Figure 3. Force control portion of program.

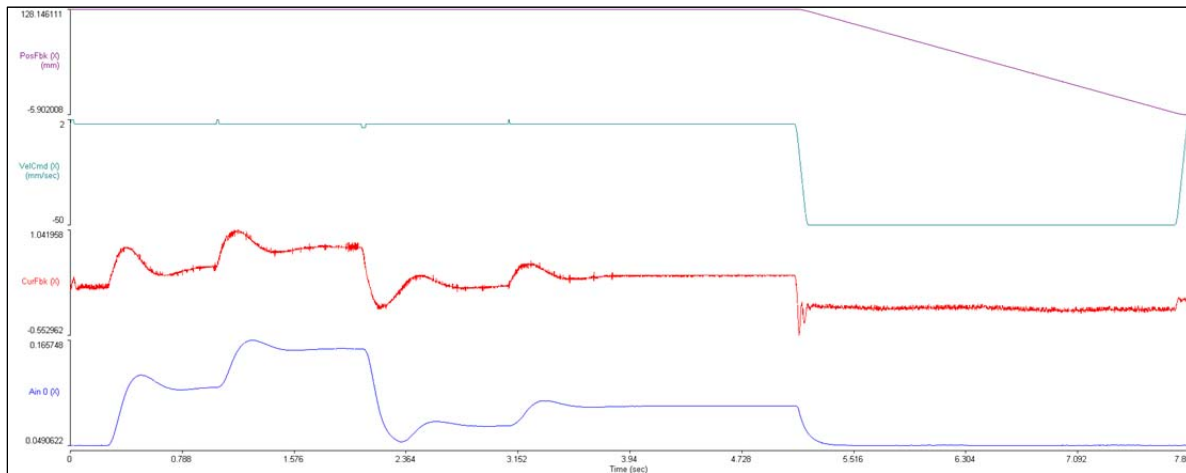


Figure 4. Force and unload moves on the same graph.



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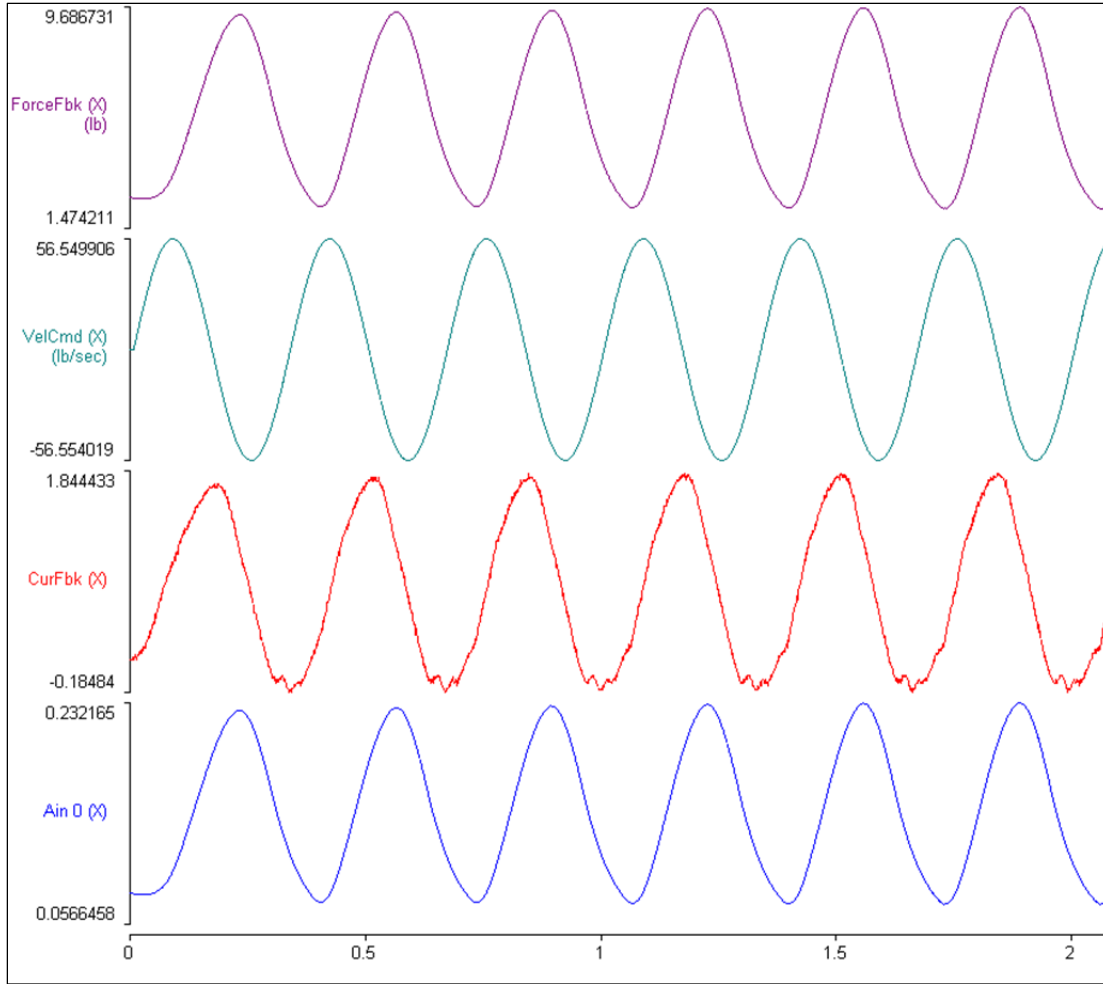


Figure 5. Plot of a 7 pound oscillation at 3 Hz.

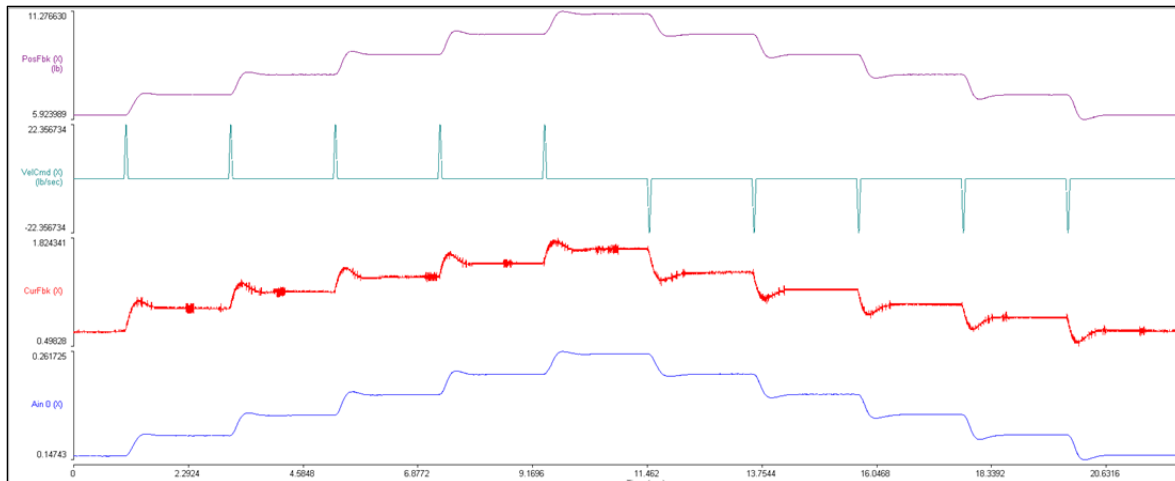


Figure 6. Plot of a 1 pound step sequence incrementing up and then back down.



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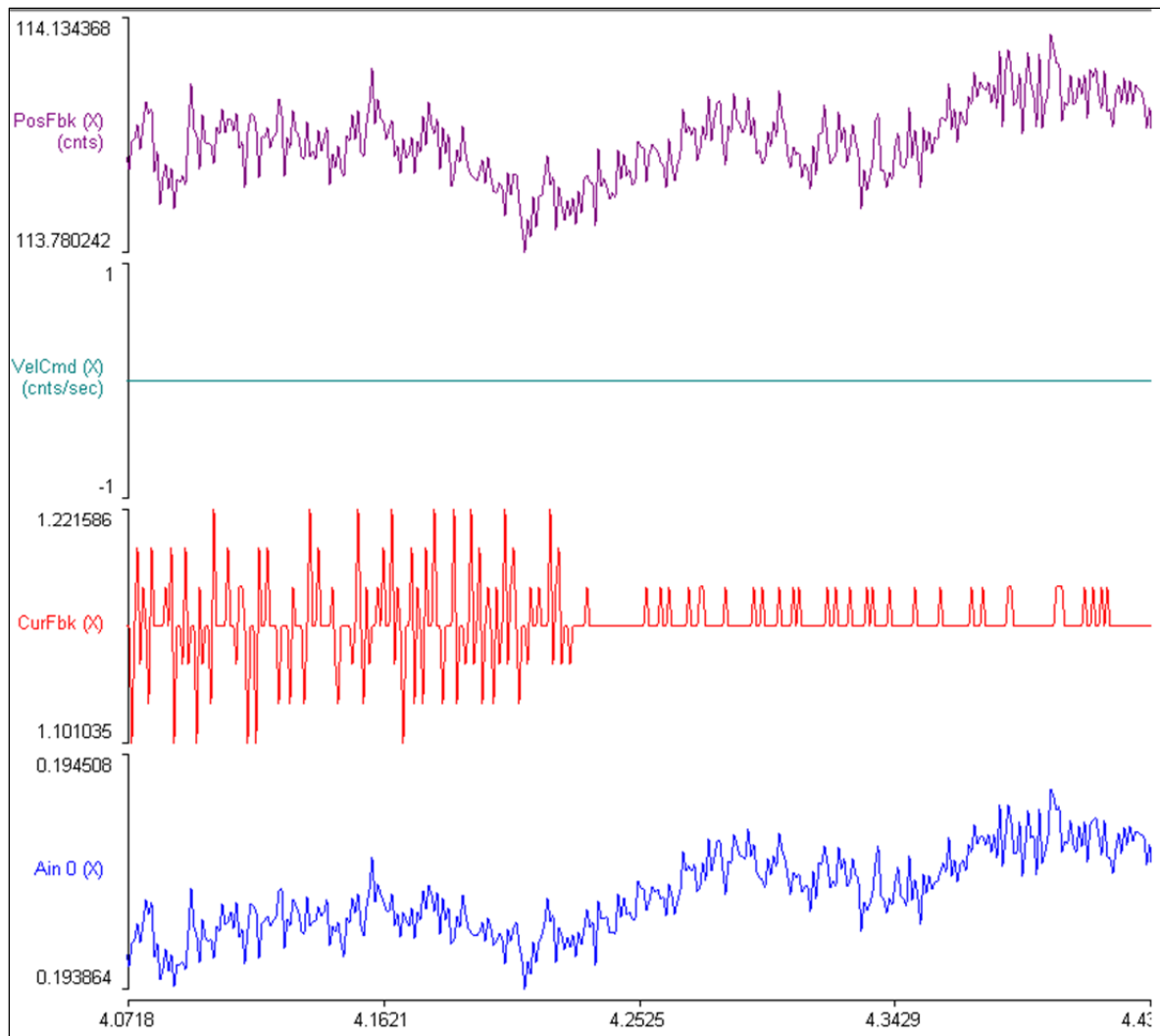


Figure 7. In-position stability of one of the steps in Figure 6, zoomed in, in AD counts.



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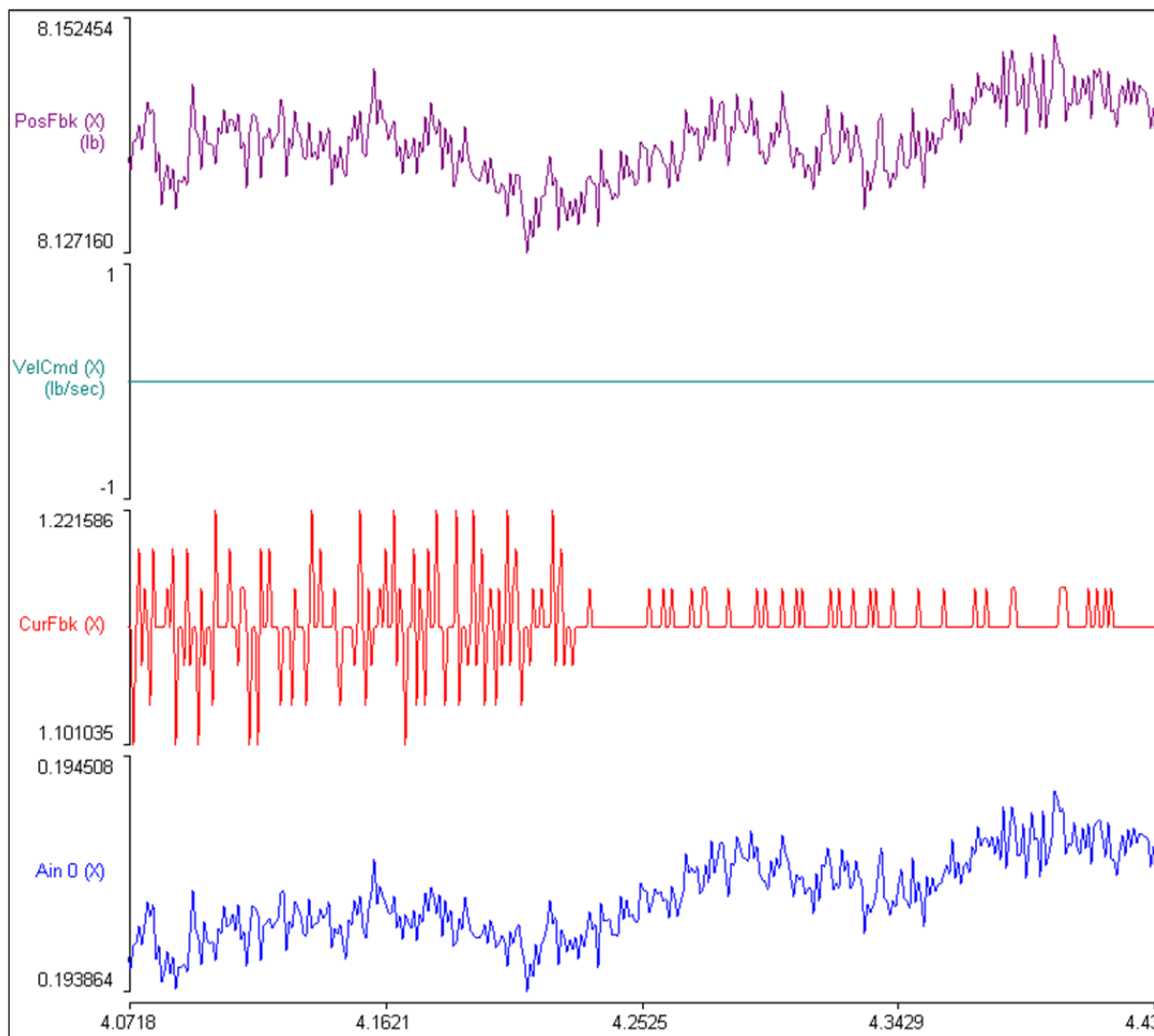


Figure 8. Same plot as Figure 7, in pounds.

As can be seen from Figure 8, the analog input is changing by $644 \mu\text{V}$. Each AD count is about $305 \mu\text{V}$, so we are dithering by about two counts. The resolution of the sensor will dictate how tightly you can track a given force.

The Digital Scope signal names can be changed to reflect user units. This allows the plots to better represent what is actually being measured, instead of always being in terms of volts and position units.



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